## BIG IDEAS MATH <br> Ron Larson \& Laurie Boswell

 Grades 6-8

Ron Larson \& Laurie Boswell]

## Modeling Real Life



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L E AR N I N G

## Authors and Research

Big Ideas Learning ${ }^{\oplus}$ is pleased to introduce a new, research-based K-8 series,
Big Ideas Math ${ }^{\ominus}$ : Modeling Real Life. Written by renowned authors Dr. Ron Larson and Dr. Laurie Boswell, this series uses an exploratory approach to engage students' inquiring minds through rich explorations and in-class problem solving. With one voice from Grade K through Grade 8, and into high school, students make connections through cohesive progressions and consistent, dependable instruction.
The pedagogical approach used in this program follows the best practices outlined in the most prominent and widely accepted educational research including John Hattie's Visible Learning, NCTM's Principles to Actions, Jo Boaler's Mathematical Mindsets, Wiggins and McTighe's Understanding by Design, and others

We created Big Ideas Math because we recognized the need for a truly balanced approach to learning, using discovery learning and scaffolded instruction.
—Ron Larson, Ph.D.

Students go deeper in their learning when they are motivated to dig in. My passion is to provide effective ways for teachers to begin each lesson.
—Laurie Boswell, Ed.D.


Ron Larson, Ph.D., is well known as the lead author of a comprehensive program for mathematics that spans school mathematics and college courses. He holds the distinction of Professor Emeritus from Penn State Erie, The Behrend College, where he taught for nearly 40 years. He received his Ph.D. in mathematics from the University of Colorado. Dr. Larson's numerous professional activities keep him actively involved in the mathematics education community and allow him to fully understand the needs of students, teachers, supervisors, and administrators.


Laurie Boswell, Ed.D., is the former Head of School at Riverside School in Lyndonville, Vermont. In addition to textbook authoring, she provides mathematics consulting and embedded coaching sessions. Dr. Boswell received her Ed.D. from the University of Vermont in 2010. She is a recipient of the Presidential Award for Excellence in Mathematics Teaching and is a Tandy Technology Scholar. Laurie has taught math to students at all levels, elementary through college. In addition, Laurie has served on the NCTM Board of Directors and as a Regional Director for NCSM. Along with Ron, Laurie has co-authored numerous math programs and has become a popular national speaker.

Big Ideas Math:Modeling Real Life fits the needs of today's middle school math classrooms!

- Uses learning targets and success criteria for student self-assessment
- Supports deep conceptual understanding to facilitate meaningful application for success in higher-level math courses
- Helps teachers recognize the impact they have on students
- Allows students to grow as independent learners and experience the delight of mathematics


Advanced Midde School Courses


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## Instructional Design

The Big Ideas Math: Modeling Real Life program uses a Universal Design for Learning to create an engaging and innovative program that uses hands-on activities and scaffolded instruction. The instructional design guides students through concepts from surface-level to deep-level learning and allows them to transfer these skills to new concepts in a complete and comprehensive way. This allows for balanced lessons with built-in differentiation, as well as RTI support, that appeals to students and teachers alike. Learning targets and success criteria help to focus student learning and make learning visible to teachers and students.


With a strong emphasis on problem solving in the classroom, students can transfer their mathematical knowledge to new concepts and apply their understanding to real-life situations. Through in-class practice and activities, students become more comfortable with the problem-solving process to become strategic mathematical thinkers.


Earning

## Teaching Support

The Big Ideas Math: Modeling Real Life Teaching Edition is a comprehensive resource that
guides teachers throughout instruction.


[^0]"Extending" for each lesson.


The Progressions highlight the program coherence from grade to grade. Teachers can see what was covered in the previous grade and how it builds to the content they are teaching. They can also see further connections and applications in the next grade.

In the Progressions Through the Chapter, the standards are called out for every section along with guidance on where students should be tracking on their conceptual development.


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BIGIDAAS LEARNING

## Differentiation



## Embedded Differentiation

The Teaching Edition, along with the program's print and digital resources, offers support for all levels of learners.
The comprehensive guidance for scaffolding instruction in the Teaching Edition was thoughtfully written with both students and teachers in mind.

Throughout every Lesson, Laurie's Notes provide point-of-use differentiation for emerging, proficient, and advanced learners. The modification suggestions relate directly to the specific content of the exercises.


## Print and Digital Resources to meet the needs of all Learners

The new middle school series offers options and resources to curate a unique instructiona experience. There are a variety of opportunities for reteaching, extra practice, enrichment, and extension in the Teaching Edition, online, and in printed resources.


The Section Resources in the Teaching Edition highlight resources for supporting all students in their franster from surface- to deep-level understanding.

## School to Home Connections

The Resources by Chapter include Family Letters English, Spanish, and other languages to support practice and homework exercises.


## Assessment

The middle school program offers a variety of opportunities for both formative and summative assessment. Options include:

- Self-Assessments
- Prerequisite Skills Practice
- Pre-Course and Post-Course Test
- Quizzes
- Chapter Tests
- Alternative Assessments
- STEAM Performance Tasks
- Quarterly Benchmark Tests
- Online Assessments (see Technology page)

Student ownership and accountability for learning is a vital component of fluency with both the content and practice standards.

Self-Assessment opportunities appear throughout instruction for Concepts \& Skills and Problem Solving.


Every Chapter offers a Chapter Self-Assessment fo students to evaluate their understanding of the learning targets and their performance perception related to



The Chapter Tests and Quizzes are opportunities for students to demonstrate understanding. The problems include questions that extend concepts.


High-stakes assessments require a deeper leve of conceptual understanding. Explorations of conceptual understanding. Explorations o develop their conceptual understanding

The STEAM Performance Task activity provides students the opportunity to demonstrate their understanding of the chapter earning targets. It aligns with the Performance Task Preview from the beginning of the chapter and the Performance Task reference on the Connecting Concepts page


Grade 6 STEAM Performance Task

Connecting Concepts prepare students for high-stakes
onnecting Concepts prepare students for high-stak assessments by asking questions that use previously the Problem-Solving Plan so they are prepared to use it during assessments.
 GEOGRAPHIC LEARNING

## Technology

Big Ideas Math: Modeling Real Life comes with an innovative and dependable technology package that supports and enhances instruction for teachers and students.

## Dynamic Student Edition

The Dynamic Student Edition is a complete, interactive versio of the Student Edition. Students have access to interactive explorations, digital examples, virtual manipulatives, Lesson Tutorial Videos, and digital exercises from the textbook.


## Dynamic Assessment System

With the Dynamic Assessment System, teachers can create customizable homework and assessments with Big Ideas Math question banks or items they create!

Question types include a variety of technology-enhanced items, such as drag and drop, graphing, point plotting, multiple select, multiple choice, and more.
Students complete the assignments online and can receive immediate feedback on their progress. The reports in this system provide the feedback teachers need to drive instruction


## STEAM Videos

STEAM Videos allow students to see mathematics in real life.
They also come with corresponding Performance Tasks to make further connections to the mathematical content Students learn about DNA, the carbon atom, natural disasters, and more!


## Dynamic Classroom

## Formative Check

The Formative Check provides teachers with immediate feedback on student progress, making it easy to differentiate and provide support where it is needed the most.


The Dynamic Classroom mimics the students' Dynamic Student Edition, with additional resources and support for teachers. Interactive explorations and examples from the textbook create a 21 st-century classroom atmosphere that engages students. Point-of-use Laurie's Notes guide instruction with motivation suggestions, teaching tips, questions to ask the students, closure strategies, and more!


## Skills Trainer

The Skills Trainer is an online interactive tool for skill practice that comes with detailed reports for teachers to gain insigh that comes with detaled reports for teachers to gain insight
into each student's proficiency. Students have access to every skill found within the Modeling Real Life series, as well as skills from Algebra 1 and Geometry.
The Skills Trainer can be used to engage students in remediation or as the daily warm-up for the lessons!


## Big Ideas Math: Modeling Real Life offers a program that:

## Components

print resources
Student Edition
Teaching Edition
Student Journal
Resources by Chapter
Family Letter
Warm-Ups
Extra Practice
Reteach
Enrichment and Extension
Puzzle Time

## Assessment Book

Prerequisite Skills Practice
Pre-Course Test
Quizzes
Chapter Tests
Alternative Assessments
STEAM Performance Tasks
Course Benchmark Tests
Post-Course Test
Skills Review Handbook Rich Math Tasks

TECHNOLOGY RESOURCES
Dynamic Student Edition
Includes access to Student Edition and Student Journal online, as well as:
Virtual Manipulatives

- Interactive Explorations

Digital Examples
Lesson Tutorial Videos

## Dynamic Classroom

Includes access to the Teaching Edition, as well as:
Laurie's Notes
Virtual Manipulatives

- Interactive Explorations

Digital Examples
Extra Examples
Formative Check
Mini-Assessments
Flip-To
Dynamic Teaching Tools
Answer Presentation Tool
Skills Trainer
Digital Flashcards
STEAM Videos
Game Library
Multi-Language Glossary
Additional Online Resources

- Lesson Plans

Differentiating the Lesson

- Graphic Organizers

Pacing Guides
Cross-Curricular Projects
Worked-Out Solutions Key Math Tool Paper
Dynamic Assessment System
Customized Practice and Assessments
Detailed Reports
Video Support for Teachers
Pedagogical Approach Videos
Concepts and Tools Videos

## K-12 Programs

Big Ideas Math programs offer a seamless articulation from elementary through high school. With a consistent author voice from level to level, students make connections through cohesive progressions and rich instruction.

Big Ideas Math uses a balanced approach to engage students' inquiring minds and empower them to become mathematical thinkers in their daily lives.


## Big Ideas Math: Modeling Real Life for Grades K-5



Advanced middle school courses available!

## Big Ideas Math: Modeling Real Life for Grades 6-8



Grades 9-12
Precalculus/AP ${ }^{\oplus}$ Calculus
National Geographic Learning ${ }^{\oplus}$ proudly represents Big Ideas Math programs.

## Learn more!

## NGL.Cengage.com/Bigldeas

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Visit NGL.Cengage.com/repfinder to locate your sales consultant for pricing or ordering information. Or, call 888-915-3276.
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[^0]:    The table identifies each standard as
    "Preparing," "Learning," "Complete," and

