



Alloc8 User Guide

Related Shift Types on Items

Last Updated: June 2020

Related Shifts on Items

Contents

Overview	2
Adding related Shift Types (Edit Item)	2
Adding an item with optional shift types to a job	3
Allocating Resource	5

Overview

Businesses may have Items that require an operator or related shift type, however want to be able to choose which shift type when creating a job.

Scenario 1: A Ute requires an operator and therefore has a related Shift Type. However, that Shift Type can be a Driver OR a Team Leader OR a Traffic Controller. All three shift types can operate the Ute however only one is required on the job.

Scenario 2: A Cone Truck requires BOTH a 'Driver' and a 'Passenger'. The Driver can be a Driver, Traffic Controller, or Team Leader shift type. The Passenger shift type also needs to be automatically added.

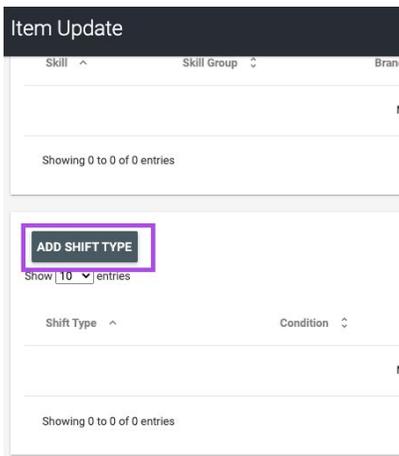
Important change to resourcing vehicle operators

With the introduction of this feature, vehicle operators now need to be manually assigned on the Resource Allocation screen for any items with multiple related shifts that require an operator now need to

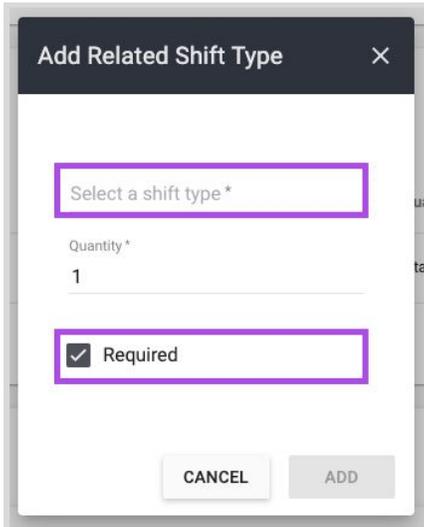
Adding related Shift Types (Edit Item)

On an Item Type, the old Related Item section has been renamed to 'Add Related Shift Type'. You can only add related shift types to an Item. The Kits feature can be used to group items together.

1. To add a related Shift type, edit the Item and click 'Add Shift Type'.



2. Select a shift type. This will load all your existing Shift Types.



3. Uncheck Required if you want to be able to choose which Shift Type is added as the related item. By default, 'Required' is checked.
4. Click 'Add'

Adding an item with optional shift types to a job

The below screen shows an example of a Drop Deck Truck that requires:

- Driver (C Class) or Drop Deck Driver
- Straight To Site

ADD SHIFT TYPE

Show entries Search:

Shift Type ^	Condition ↕	Quantity ↕	Actions ↕
Driver (C Class)	Optional	1	
Drop Deck Driver	Optional	1	
Straight to Site	Required	1	

Showing 1 to 3 of 3 entries Previous Next

Create a new job. When you get to the 'Resources' tab and add the item, it will ask you to select which Related Shift Type to add:

Create Job

Resources

Asset	Quantity
Drop Deck Truck	1

Select Related Shift Type

Select the related shift type for this Drop Deck Truck

Driver (C Class)

Drop Deck Driver

CANCEL **SAVE**

Shift Type	Quantity

Required Shift Types will automatically be added:

Resources		
Asset		
Drop Deck Truck	1	
Shift Type		
Drop Deck Driver	1	
Straight to Site	1	

Allocating Resource

Items with multiple shift types **will require the operator to be assigned manually**. Any related shift type can be assigned as the operator of the vehicle.

Allocate Resource #413 (Thursday, 25 Jun 2020)						
People						
Person	Allocated Person	Timesheet Manager	Status	Start Time / End Time	Award and Classification	Shift All
Traffic Controller #1	Alloc8 Support	<input checked="" type="checkbox"/>	Confirmed Job Accepted	8:00 14:00	Victoria Traffic (Non Commercial) CW1	
Straight to Site #1	Andrew Milton	<input type="checkbox"/>	Confirmed Job Accepted	8:00 14:00	Victoria Traffic (EBA) CW2	

Equipment			
Operator Status	Asset	Allocated Asset	Operator
Not Yet Allocated	Overnight Ute #1	Not Yet Allocated	<input type="text"/>

Note: To restrict the operator, add skills to the Item itself. For example, a TMA Truck may require a specific skill set, but both a driver and a passenger are related shift types. By adding the skill to the TMA truck will prevent a 'Passenger' from being assigned as the operator of the truck, unless the confirmed resource has that particular skill.