Game Development Remote Internship Program

ABSOLUTE INTERNSHIP

- Internship Placement in the Gaming Industry
- Live interactive webinars with Industry experts
- Exclusive access to the e-learning platform *Absolute Academy*
- Informational Interviews with industry innovators
- Online language courses
- Weekly check-ins with supervisor
- Certificate of Completion

Start Date
Every 2 weeks

Duration
4 - 16 weeks

Price
Special prices available for partner universities

We are preparing for your future!

This Game Development Internship will give you the opportunity to gain amazing insights into the gaming and technology landscape around the globe, working with and supporting some of the leaders and innovators in the gaming and virtual reality industry.

Our partner organisations are established companies working on Gaming Development and Virtual Reality. This Internship allows you to gain relevant and valuable work experience and knowledge from home.

Internships are project based and we offer flexible working hours that can range from 20 to 40 hours per week. You will gain access to a new global network of professionals in the industry who will help further your career!

Our Host Companies understand what the industry expect from their new hires, it is our goal to connect our students to top leading companies in the industry and help them develop skills specific to their desired career path.

"During this internship I did several researches of the market and the technological industry during my first week, after that, I presented several suggestions to the company to improve their products and different strategies for each product (game). I also had the opportunity to work in customer support, solving any problem that users and brands of our products had. Last but not least, some games were in Portuguese and I helped them translate them to Spanish so they could market their apps in Spain and Latin Amercian markets.

**Loredana Martínez,
Intern for Chilltime in Lisbon**

Companies Overview

Worker Bee, is based in Tokyo. They are a game publisher in Japan, that publishes a number of successful games on PC, PS4, Switch, iOS and Android platforms in the Japanese market, but they are working with various European and South American partners as well. They are focusing on culturalization and publishing overseas games to the Japanese market.

Chilltime is a Technology and Product Innovation company, based in Taguspark, Oeiras, Portugal. They build digital products including cross-platform apps, responsive websites, 3D animation and games. They are developers of real time strategy games, skill based puzzle games and brand activations among other services like development of 3D and animation videos and websites.

Some of our Companies' products:

Job Description Examples

Depending on the student's major and host company needs, the students will be able to intern in:

Job Description for Programmers:

- Support with the construction of a healthcare system using beacons
- Support the team with the creation of sales promotion tool for Twitter and other social media.
- Help with the System construction of HTML5 game site
- Help the team developing and implementing game software.
- Ensure that the game design is fully implemented and performs as expected.
- Create unit tests and validation procedures, and documenting technical specifications
- Worke closely with a lead game developer to create task/project deliverables.

Job Description Example for Graphic Artist:

- Help with the creation of 2D and 3D art for the visual elements of the video game game (objects, characters, background images)
- Support the team with the creation of game locations, lighting setting
- Graphics editing
- Active involvement in the game creation process by interacting with the team
- Meeting project deadlines/milestones
- Use traditional hand sketching in the beginning stages
- Provide assets for marketing purposes